

FILM AND DIGITAL MEDIA

The minor in Film and Digital Media (FDM) introduces Wabash students to the study and practice of film and digital media from a wide range of critical and disciplinary perspectives. This minor incorporates courses from across the College that analyze film as an artistic form with a rich history, as a mode of cultural expression, as a medium shaped by literature and the visual arts, as well as a form of popular entertainment. The courses in the minor require students to engage with films from a range of genres and styles, both Western and non-Western. Students also actively participate in the creative process through a required digital media production course. The remaining electives allow students to foster their interests from either a critical- or praxis-based perspective.

The minor in Film and Digital Media helps students strengthen their critical thinking skills through the exploration, analysis, and hands-on production of film and media. This minor offers students a background in film and media that is both highly marketable and grounded in the liberal arts. An excellent complement to many different majors, a minor in Film and Digital Media enhances a student's understanding of the ways in which film and media shape our society, but also animates and encourages the interdisciplinary connections foundational to a liberal education.

Requirements for The Minor

Code	Title	Credits
Core Courses		
THE-104	Introduction to Film	1
THE-204	World Cinema	1
Production Course		1
One credit from:		
ART-219	Special Topics in Documentary Filmmaking	
ART-220	Digital Filmmaking	
ART-222	Expanded Digital Production	
ART-226	Cinematic Environments: Digital Space	
Elective Courses		2
Two elective credits in Film and Digital Media are required. The following courses can be used to satisfy these electives:		
ART-202	Art in Film	
ART-219	Special Topics in Documentary Filmmaking	
ART-220	Digital Filmmaking	
ART-222	Expanded Digital Production	
ART-226	Cinematic Environments: Digital Space	
PHI-124	Philosophy and Film	
REL-194	Religion and Film	
THE-205	Acting for the Camera	
THE-208	Games and Interactive Media	
By approval of the Film and Digital Media program chair, the special topics courses on this list may satisfy electives for the minor when the topic is related to film and/or digital media.		
FRE-312	Studies in French Culture	
GER-312	Studies in German Culture	
SPA-312	Studies in Hispanic Culture	
THE-103	Seminars in Theater	
THE-210	Playwriting	

THE-303 Seminar in Theater

Total Credits**5**

Film and Digital Media (FDM)

FDM-208 Games and Interactive Media

Digital artists are building immersive interactive worlds that provoke us to reflect on enduring questions facing the human race. Games like *This War of Mine*, *Gone Home*, *Kentucky Route Zero*, *Everybody's Gone to the Rapture*, and *Undertale* are challenging the very definition of game" and pushing designers to explore the power of a new art form to illuminate our minds and spark our imaginations. To produce these rich narrative environments, programming and systems architecture must work hand-in-hand with sturdy dramaturgy, aesthetics, and thoughtful design. This requires creative, problem-solving collaboration among people with wildly disparate talents: coders and poets; AI designers and psychologists; engineers and actors. In this complex creative environment, our liberal arts credo has never been more relevant: it takes a broadly educated mind-or, better, many such minds working together-to grapple with complexity. In this course, we will leverage the power of games and interactive media to convey meaning through channels of communication unavailable to traditional media.

Prerequisites: none**Credit:** 1**Distribution:** Literature/Fine Arts

Film and Digital Media Minor Steering Committee

James Cherry, Theater
 Michael Abbott, Theater
 Damon Mohl, Art
 Elizabeth Morton, Art
 Annie Strader, Art
 Matthew Weedman, Art